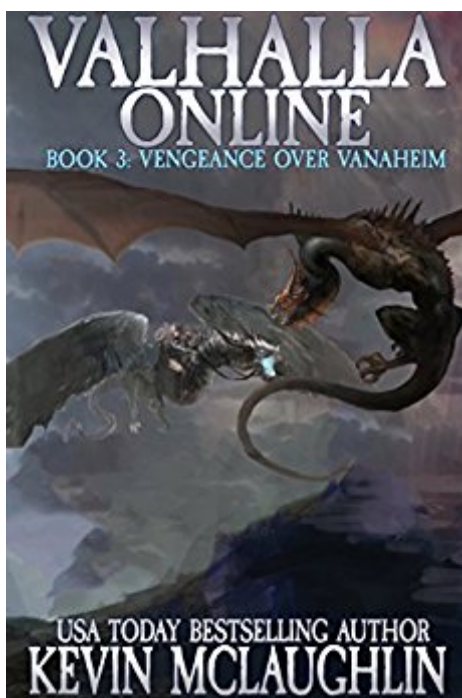


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Valhalla Online Book 3 - Vengeance Over Vanaheim: A LitRPG Saga



Synopsis

Samantha has faced incredible odds in the past, and climbed past the first two Realms of Valhalla Online in her quest to reach the final Realm - where she can learn the truth about how she came to be in Valhalla in the first place. But now she is alone. Cut off from all support, Sam must struggle to win through this strange new world on her own. With the black archer still on her tail, Sam has to move quickly to win through Vanaheim before he can find a way to put an arrow into her and finish her quest for good. Because his arrows do not merely kill. They obliterate all traces of the code for any being they strike, wiping them from Valhalla forever. But Samantha has a plan. If it works, she'll flush the archer out and finish him off, then win through the Realm and on to the next. If she fails, she'll cease to exist. With everything on the line, Sam must find a way to take her Vengeance Over Vanaheim!

Book Information

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Customer Reviews

Sam is in it again, up to her eyeballs and beyond! Nor is there any sign of a let up any time

soon. This book serves to turn the MC's world view right on its head and take her little friendly assistant to another level altogether. It is also clear that Sam is but one pawn in a much larger power play or is she set to turn everyone's plans on their heads. We will have to see what book four brings.

This has to be the series of the year. I get so wrapped up in this series from the start of the book that I can't put it down until I'm done reading it. Can't wait until the next one. Sounds like a fun game to be in if you didn't die or have people after you that could kill you for real. Loved it. Good work Kevin.

The shortest of any of the novels in the series so far, it's also one of the most straight forward. Sam, the main character (MC), is all alone in Vanaheim. Not only must she figure out the game in this realm but also a way to thwart Thorsten the assassin that has a powerful cheat weapon that can permanently delete Sam. Vengeance Over Vanaheim is a combination of dragon racing, jousting, and vengeance. The race stuff is genuinely interesting, some of the early story is kind of sad, there's some cool A.I. stuff in this one and you finally learn why the MC got trapped in this game. Overall, a fun read. Besides, I always love when an author admits that he watched a ton of How to Tame Your Dragon while writing this story. Score: 7 out of 10

Everything except those parts involving Heid. The fights, the interaction between Thorsten and Sam, the storyline itself, mostly. I guess I was just expecting something different for the mysterious benefactor, and her motives. I mean, the bargain struck at the end just seems off, the motive lacking and not an extension of what had been led up to previously. So while the story itself read well, the end just feels forced and random.

I'm really enjoying this series. It's simple and linear progression isn't too predictable building towards an unknown finale. She must pass through all the realms of Valhalla to succeed, but who but the author will know if that will truly be her final goal. The MC is powerful but, has to struggle greatly stay alive. It's a game to the death, and even if she wins, what then as a digital person in a game world. I can't wait to find out!

We have dragons, finally! I loved it. Well written, highly entertaining and Gurgle is such a steadfast supporter, if you have not loved him up to now, you will now. Oh, and some secrets are revealed,

you will be so surprised. I didn't see that one coming, but I find it a splendid idea.

The author continues to deliver outstanding quality writing! Excellent storyline and characters. A pleasure to read that gripped me from start to finish

this book is definitely the best of the three, so far. I particularly enjoy how he fleshes out the consequences of mind transfer and AI being left to learn how to be human on its own.

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